



# VRH - RANCH RIDING SCORE SHEET

SHOW *ZHF SOUTHWESTERN*  
 CLASS *GREEN HORSE*  
 DATE

### RUN CONTENT

- W = Walk
- J = Jog
- EJ = Extended Jog
- L = Lope
- EL = Extended Lope
- C = Control
- B = Back
- = First Direction
- ← = Second Direction

### MINOR PENALTIES

- (-1) On Maneuver
- OB = Over-Bridled
- OF = Out of Frame
- TS = Too Slow
- G = Gapping Mouth
- BG-W/J = Break of Gait at Walk or Jog for 2 strides or less

### MAJOR PENALTIES

- (-3) On Maneuver
- BGL = Break Of Gait at Lope
- BG-W/J = Break of Gait at Walk or Jog for more than 2 strides
- WL = Wrong Lead
- DR = Draped Reins

### DQ - NO SCORE

- 0 = Score
- F = Fall of Horse or Rider
- EM = Eliminate Maneuver
- (Place Below Horses That Perform All Maneuvers)

RUN CONTENT								SCORE	PENALTY DESCRIPTION	
GAIT/MANEUVER SCORE (+1 1/2 to -1 1/2)										
EXCEPTION MAJOR PENALTIES are -3										
No.	Walk	Jog	Ext. Jog	Lope	Ext. Lope	Back / Turn	Control		Ex: WL, L, → = Wrong Lead, Lope, First Direction	
31	+1/2 +1/2	0 0	-1/2	-1 0	-1/2	0		66	3	7
32	0 0	-1 0	-1	-1/2 -1/2	-1/2	0		63 1/2	3	9
34	-1/2 -1	-1/2 -1	-1/2	-1 -1 1/2	-1	-1		56	33	11
35	0 0	-1 0	-1/2	-1 0	0	0		64 1/2	3	8
37	-1/2 0	0 0	0	+1/2 0	0	0		70		3
38	-1/2 0	0 0	0	+1/2 0	0	+1/2		70 1/2		2
39	0 0	0 0	+1/2	-1 -1/2	0	0		62	33	10
40	0 0	0 0	0	0 0	-1/2	-1/2		69		5
42	0 0	0 0	-1/2	0 0	0	-1/2		68	1	6
48	0 +1/2	-1/2 0	0 +1/2	0 0	+1/2	+1/2		71 1/2		1
51	0 0	0 +1/2	0	-1/2 0	0	-1/2		69 1/2		4

Judges Signature: *Decker*

# SCORE SHEET

# RANCH REINING

P3

Date:

Event: RHF HOULIHAN

Judge: D Zentler

Greenhorn     Ranch Hand     Cowboy

Maneuver Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Roping Scores: First try = 1 point for OVERHAND or SIDARM (forward swing)

First try = 2 points for HOULIHAN or BACKHAND (backward swing)

Second try = 1/2 point for OVERHAND or SIDARM

Second try = 1 point for HOULIHAN or BACKHAND

		Maneuver	Circles R	Circles L	Stopp	Spins R	Stopp	Spins L	Stopp	BACK-UP	Total	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8	Rope	Score	Rank
1	31	Score	-1	-1	-1/2	-1	-1	-1/2	-1/2	-1/2	64	64	4

		Maneuver	1	2	3	4	5	6	7	8	Total	Final	
DRAW	EXH #	Penalty	2	2	2						Rope	Score	Rank
2	32	Score	-1 1/2	-1 1/2	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1	59	53	9

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty	54	62			2				19	Rope	Score	Rank
3	34	Score	-1	-1 1/2	-1 1/2	-1	-1 1/2	-1 1/2	-1 1/2	0	60 1/2	41 1/2	10	

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty			12						3	Rope	Score	Rank
4	35	Score	-1	-1/2	-1	-1	-1	-1 1/2	-1 1/2	0	62 1/2	59 1/2	7	

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty			2						2	Rope	Score	Rank
5	37	Score	-1	0	-1 1/2	-1	-1	-1 1/2	-1 1/2	-1/2	62	60	6	

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty		5							5	Rope	Score	Rank
6	38	Score	-1/2	-1/2	-1	0	-1	-1/2	-1	0	65 1/2	60 1/2	5	

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty										Rope	Score	Rank
7	39	Score	-1/2	0	-1	-1/2	-1	0	-1	0	66	66	1	

		Maneuver	1	2	3	4	5	6	7	8	Total	Final		
DRAW	EXH #	Penalty	1/2		2				2		4 1/2	Rope	Score	Rank
8	40	Score	-1 1/2	-1 1/2	-1	-1 1/2	-1 1/2	-1 1/2	-1	0	60 1/2	56	8	

*Zentler*



# SCORE SHEET

# RANCH REINING

P3

Date:

Event: EIF SOUTHERN

Judge:

Greenhorn     Ranch Hand     Cowboy

Maneuver Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Roping Scores: First try = 1 point for OVERHAND or SIDEARM (forward swing)

First try = 2 points for HOULIHAN or BACKHAND (backward swing)

Second try = 1/2 point for OVERHAND or SIDEARM

Second try = 1 point for HOULIHAN or BACKHAND

		Maneuver	Circles R	Circles L	Stopp	Spins R	Stopp	Spins L	Stopp	BACK-UP	Total	Rope	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8			Score	Rank
9	42		0	0	-1/2	0	0				0		0	

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8			Score	Rank
10	48		-1	-1/2	0	0	0	-1	-1/2	0	3	1	65	3

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8			Score	Rank
11	51		-1/2	-1/2	-1/2	-1/2	-1/2	0	-1	0	6 1/2		65 1/2	2

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank

*Alcove*

# SCORE SHEET

# RANCH TRAIL

Date:

Event: RIF SLOTHOLEY

Judge:

Greenhorn     Ranch Hand     Cowboy

Obstacle Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, + 1 1/2 Excellent

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
1	31	5	-1 1/2	+1/2	-1	0	0	0	0	0					0

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
2	32		-1 1/2	+1	-1/2	+1/2	-1/2	0	+1/2	0				69 1/2	59 1/2 5

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
3	34		-1	-1	-1 1/2	-1/2	-1	-1	0						0

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
4	35	55	-1 1/2	0	0	-1/2	-1	-1	0	-1/2				65 1/2	53 1/2 8

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
5	37	5	-1	+1/2	-1	-1/2	-1/2	0	0	0				67 1/2	62 1/2 6

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
6	38		0	+1/2	0	0	+1/2	-1/2	+1/2	+1/2				71 1/2	71 1/2 2

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
7	39	55	-1	+1	+1/2	0	+1/2	-1	+1/2	+1/2				71	59 1/2 7

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
8	40	555	-1 1/2	-1/2	-1	0	+1/2	0	0	0				67 1/2	52 1/2 9

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final
DRAW	EXH #	Penalty												Score	Rank
9	42		-1/2	+1	+1/2	+1/2	+1/2	0	+1/2	0				72 1/2	72 1/2 1

*Clarke*



# SCORE SHEET

# RANCH TRAIL

Date:

Event: RIF SCOUTS

Judge:

Greenhorn     Ranch Hand     Cowboy

Obstacle Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty				1/2									Score	Rank
10	48	Score	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	0				7 1/2	7 1/2	4

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
11	51	Score	0	+1/2	+1/2	0	-1/2	0	+1/2	0				7 1/2	7 1/2	3

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

*Link*



# VRH - RANCH RIDING SCORE SHEET

SHOW *ZIFF SCHOTHURN*  
 CLASS *RANCH-HAND*  
 DATE

### RUN CONTENT

- W = Walk
- J = Jog
- EJ = Extended Jog
- L = Lope
- EL = Extended Lope
- C = Control
- B = Back
- = First Direction
- ← = Second Direction

### MINOR PENALTIES

- (-1) On Maneuver
- OB = Over-Bridled
- OF = Out of Frame
- TS = Too Slow
- G = Gapping Mouth
- BG-W/J = Break of Gait at Walk or Jog for 2 strides or less

### MAJOR PENALTIES

- (-3) On Maneuver
- BGL = Break Of Gait at Lope
- BG-W/J = Break of Gait at Walk or Jog for more than 2 strides
- WL = Wrong Lead
- DR = Draped Reins

### DQ - NO SCORE

- G = Score
  - F = Fall of Horse or Rider
  - EM = Eliminate Maneuver
- (Place Below Horses That Perform All Maneuvers)

RUN CONTENT GAIT/MANEUVER SCORE (+1 1/2 to -1 1/2) EXCEPTION MAJOR PENALTIES are -3							
No.	Walk	Jog	Ext Jog	Lope	Ext. Lope	Back/ Turn	Control
16	0 0	-1/2 0	-1/2	0 0	0	0	
17	0 0	0 0	-1/2	+1/2 +1/2	-1/2	0	
18	-1/2 0	-1 -1/2	-1/2	0 0	-1	0	
19	0 +1/2	0 0	-1/2	0 0	0	0	
20	0 -1/2	0 -1	-1/2	-1/2 0	0	-1/2	
22	-1/2 0	-1/2 -1/2	-1	0 0	0	-1/2	

SCORE	PENALTY DESCRIPTION
69	
70	
66 1/2	
67	3
63	1 3
0	1 zingelbrüche

2  
1  
4  
3  
5

Judges Signature: *[Signature]*



# SCORE SHEET

# RANCH TRAIL

Date:

Event: ZHF RANCH TRAIL

Judge:

Greenhorn     Ranch Hand     Cowboy

Obstacle Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
1	17	Score	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0				74 1/2	74 1/2	1

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
2	19	Score	0	0	0	-1/2	+1/2	-1/2	-1/2	-1/2				68 1/2	67 1/2	3

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
3	18	Score	0	+1											0	

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
4	20	Score	-1 1/2	0	+1/2	-1/2	-1/2	-1	-1	-1				65	55	4

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
5	16	Score	-1/2	+1/2	+1/2	0	+1/2	0	+1/2	0				71 1/2	71 1/2	2

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
6	22	Score	-1/2	+1/2	+1/2	0	0								65	Games over

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

		Obstacle	1	2	3	4	5	6	7	8	9	10	Tie +/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

*Alcove*

# SCORE SHEET

RANCH REINING P 18

Date:

Event: RHF JOLTHURN

Judge:

Greenhorn  Ranch Hand  Cowboy

Maneuver Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Roping Scores: First try = 1 point for OVERHAND or SIDARM (forward swing)

First try = 2 points for HOULIHAN or BACKHAND (backward swing)

Second try = 1/2 point for OVERHAND or SIDARM

Second try = 1 point for HOULIHAN or BACKHAND

		Maneuver	Circles R	Circles L	Stopp	Spins R	Stopp	Spins R	Stopp	BACK-UP	Total	Rope	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8			Score	Rank
1	22		2	22.0									0	1st
		Score	-1											

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
2	18		0								0	1	1	Followed behind 4
		Score												

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
3	16		0	0	-1	-1/2	-1/2	-1/2	-1	0	2	1	64 1/2	2
		Score									66 1/2			

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
4	17		0								0	1	0	Followed behind
		Score												

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
5	19		-1/2	0	-1/2	0	-1	-1/2	0	0	1	1	67 1/2	1
		Score									67 1/2			

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
6	20		3		1						4	1	62	3
		Score	-1	0	-1	0	0	-1	-1	0	66			

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
		Score												

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
		Score												

*Quaker*



# SCORE SHEET

# RANCH CUTTING

*A.G.*

Date:

Event: PHF 1010THUR

Judge: D Zenbar

Ranch Hand: ~~240~~-sec  
*150*

Cowboy: 150 sec

Scores: -1 Poor (-), 0 Good (✓), +1 Very Good (+)

Penalty 1: Loss of working advantage 1 point per horse length. Gapping mouth when reined. Excessive spurring or cuing, Riding into a cow by roughness.

Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness. Backfence. Biting or kicking a cow. Delay before crossing the timeline.

Penalty 5: Not driving cow between marker and corner of pen prior to penning. Loose or quit the cow. Excessive help by turn back riders - per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.

Penalty 10: Each time for penning more than one cow.

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting). Over timelimit ~~2.5~~ min. Judge quits the ride.

DRAW	EXH #	Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
<i>C</i> 1	18	✓	--	--	--	--	--	1				0	
<i>A</i> 2	19	-	-	✓	✓	-	✓	1				62	
<i>2</i> 3	16	✓	✓	✓	✓	-	✓				20	69	49
<i>3</i> 4	20	✓	✓	-	✓	-	-				20	67	47
<i>hw</i> 5	17	+	+	+	✓	-	+					73	73

*Alcové*

# SCORE SHEET

# RANCH CUTTING

2, Gt

Date:

Event: RHF POUNDHURD

Judge:

Ranch Hand: ~~210~~ sec  
150 sec

Cowboy: 150 sec

Scores: -1 Poor (-), 0 Good (v), +1 Very Good (+)

- Penalty 1: Loss of working advantage 1 point per horse length. Gapping mouth when reined. Excessive spurring or cuing. Riding into a cow by roughness.
- Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness. Backfence. Biting or kicking a cow. Delay before crossing the timeline.
- Penalty 5: Not driving cow between marker and corner of pen prior to penning. Loose or quit the cow. Excessive help by turn back riders - per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.
- Penalty 10: Each time for penning more than one cow.
- 0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting). Over timelimit 2.5 min. Judge quits the ride.

		Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
34	1	17	v	v	v	-	v		1		3	66	1/10
2	2	20	v	v	v	-	-		1		23	45	
2	3	16	-	-	v	-	-				22	42	
10	4	19	--	--	-	--	--					59	
31	5	18	v	v	v	-	-		1		28	39	

*Conker*



# SCORE SHEET

# RANCH SORTING

Date:

Event: BHF SLOTHURN

Judge:

Ranch Hand 100sec

Cowboy 120sec

Scores: <sup>120</sup> First try = 3 points, second try = 2 points, third try = 1 point. 2 extra points for sorting in the correct order.

70 +/-: -1 Poor (-), 0 Average (✓), +1 Good (+)

Penalty 1: Gapping mouth when reined. Excessive spurring or cuing, Biting, striking or kicking the cow. Riding into a cow by roughness.

Penalty 3: Wrong Cow crosses the timeline while sorting, each time, both ways. Use of second hand, each time. Spurring in shoulder. Unnecessary disturbing the herd.

Penalty 5: Excessive help by door riders - per incident.

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Herd runs off in same direction. No serious try to work the cows. Judge quits the ride.

		Cow 1	Cow 2	Cow 3	Correct Order	Calm Herdwork	Cow Sense	Degree Of Difficulty	Loose Reins	Time	Total	Score	Rank
025	DRAW EXH #												
	1 20	3	2	0		✓	✓	✓	✓	2:00	75	75	3

029	DRAW EXH #											Score	Rank
	2 19	2	0	0		✓	-	✓	✓	2:00	71	71	4

03	DRAW EXH #											Score	Rank
	3 17	3	3	3	2	✓	+	✓	✓	1:37	82	82	1

078	DRAW EXH #											Score	Rank
	4 18	3	3	0		✓	✓	✓	✓	2:00	76	76	2

012	DRAW EXH #		1									Score	Rank
	5 16	3	0	0		✓	-	-	✓	2:00	71	70	5

	DRAW EXH #											Score	Rank

	DRAW EXH #											Score	Rank

	DRAW EXH #											Score	Rank

	DRAW EXH #											Score	Rank

	DRAW EXH #											Score	Rank



# VRH - RANCH RIDING SCORE SHEET

SHOW ZHF SWOTHURN  
 CLASS COWBOY  
 DATE \_\_\_\_\_

### RUN CONTENT

- W = Walk
- J = Jog
- EJ = Extended Jog
- L = Lope
- EL = Extended Lope
- C = Control
- B = Back
- = First Direction
- ← = Second Direction

### MINOR PENALTIES

- (-1) On Maneuver
- OB = Over-Bridled
- OF = Out of Frame
- TS = Too Slow
- G = Gapping Mouth
- BG-W/J = Break of Gait at Walk or Jog for 2 strides or less

### MAJOR PENALTIES

- (-3) On Maneuver
- BGL = Break Of Gait at Lope
- BG-W/J = Break of Gait at Walk or Jog for more than 2 strides
- WL = Wrong Lead
- DR = Draped Reins

### DQ - NO SCORE

- D = Score
- F = Fall of Horse or Rider
- EM = Eliminate Maneuver
- (Place Below Horses That Perform All Maneuvers)

RUN CONTENT							
GAIT/MANEUVER SCORE (+1 1/2 to -1 1/2)							
EXCEPTION MAJOR PENALTIES are -3							
No.	Walk	Jog	Ext Jog	Lope	Ext. Lope	Back/Turn	Control
1	+1/2 +1/2	+1/2 0	+1/2	0 0	0	0	
3	0 +1/2	0 0	0	0 0	+1/2	+1/2	
4	+1/2 0	0 0	-1/2	0 0	+1/2	-1/2	
5	0 0	0 0	-1/2	0 -1/2	0	-1/2	
6	0 0	+1/2 0	0	0 -1/2	+1/2	0	
7	0 -1 1/2	-1/2 0	0	0 0	0	-1/2	
8	0 +1/2	0 +1/2	+1/2	+1/2 0	+1/2	0	
9	+1/2 0	+1/2 -1/2	-1/2	0 -1/2	-1/2	0	

SCORE	PENALTY DESCRIPTION
72	
71 1/2	
70	
68 1/2	
70 1/2	
64 1/2	3 kein schritt
72 1/2	
67 1/2	1.

Judges Signature: C. Weber



# SCORE SHEET

# RANCH TRAIL

Date:

Event: RIF KLOTHURN

Judge:

Greenhorn     Ranch Hand     Cowboy

Obstacle Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>1</u>	<u>4</u>	Score	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2			74 1/2	74	1

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>2</u>	<u>9</u>	Score	-1 1/2	+1	0	-1	0	-1/2	0	-1	-1/2			66 1/2	52 1/2	8

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>3</u>	<u>1</u>	Score	0	+1	+1/2	-1/2	+1/2	+1	+1/2	+1/2	+1/2			75	73 1/2	2

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>4</u>	<u>7</u>	Score	0	+1/2	+1/2	0	0	-1/2	0	0	+1/2			71	67 1/2	5

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>5</u>	<u>8</u>	Score	0	+1	+1	0	0	+1/2	+1/2	+1/2	0			73 1/2	72	3

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>6</u>	<u>6</u>	Score	0	+1	+1/2	0	0	0	+1/2	0	0			72	70 1/2	4

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>7</u>	<u>3</u>	Score	0	+1/2	0	-1/2	0	0	0	0	0			72	67	6

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
<u>8</u>	<u>5</u>	Score	0	+1/2	+1/2	-1	-1/2	0	0	-1/2	-1/2			68 1/2	62 1/2	7

												Tie				
		Obstacle	1	2	3	4	5	6	7	8	9	10	+/-	Total	Final	
DRAW	EXH #	Penalty													Score	Rank
		Score														

*Greenker*



# SCORE SHEET

Date:

Event: RHF GOLDTHURN

Judge:

Greenhorn    Ranch Hand    Cowboy

Maneuver Scores: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

Roping Scores: First try = 1 point for OVERHAND or SIDEARM (forward swing)

First try = 2 points for HOULIHAN or BACKHAND (backward swing)

Second try = 1/2 point for OVERHAND or SIDEARM

Second try = 1 point for HOULIHAN or BACKHAND

		Maneuver	Circles L	Circles R	Stopp	Spins L	Stopp	Spins R	Stopp	Back UP	Total	Rope	Final	
DRAW	EXH #	Penalty	1	2	3	4	5	6	7	8			Score	Rank
1	7	Score	-1/2	0	-1	-1	-1	-1	-1	-1/2	64	-	64	4

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty											Score	Rank
2	3	Score	0								0	1	1	8

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty	22	2				1			6		Score	Rank
3	5	Score	-1/2	0	-1	-1/2	-1	-1 1/2	-1	-1/2	64	-	58	6

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty		12	122						8		Score	Rank
4	4	Score	-1/2	0	-1	-1 1/2	-1	-1	-1	0	64	1	57	7

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty			2						2		Score	Rank
5	9	Score	-1	-1/2	-1/2	-1	-1	-1	-1/2	0	64 1/2	-	62 1/2	5

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty							1/2		1/2		Score	Rank
6	8	Score	0	0	-1/2	-1	-1	-1	-1/2	0	66	-	65 1/2	2

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty		1							1		Score	Rank
7	6	Score	-1/2	-1/2	-1/2	-1/2	0	-1	0	0	67	-	66	1

		Maneuver	1	2	3	4	5	6	7	8	Total	Rope	Final	
DRAW	EXH #	Penalty		12							2		Score	Rank
8	1	Score	0	0	-1/2	-1	0	-1/2	-1/2	0	67 1/2	-	64 1/2	3

*Becker*



# SCORE SHEET

RANCH CUTTING *1.60*

Date:

Event: RHF XCUTTURN

Judge:

Ranch Hand: 210 sec

Cowboy: 150 sec

Scores: -1 Poor (-), 0 Good (✓), +1 Very Good (+)

Penalty 1: Loss of working advantage 1 point per horse length. Gapping mouth when reined. Excessive spurring or cuing, Riding into a cow by roughness.

Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness. Backfence. Biting or kicking a cow. Delay before crossing the timeline.

Penalty 5: Not driving cow between marker and corner of pen prior to penning. Loose or quit the cow. Excessive help by turn back riders - per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.

Penalty 10: Each time for penning more than one cow.

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting). Over timelimit 2.5 min. Judge quits the ride.

		Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
	DRAW	EXH #											
<i>F</i>	1	1	✓	✓	✓	-	✓				5	64	<i>1.02</i>
<i>G</i>	2	4	✓	✓	-	✓	-	-			11	<del>8</del>	
<i>9</i>	3	5	✓	✓	-	-	-	-			23	43	
<i>5</i>	4	7	✓	✓	✓	-	-	-			11	56	<i>1.38</i>
<i>6</i>	5	9	-	-	✓	-	-	-			6	59	<i>0.50</i>
<i>7</i>	6	3	✓	✓	✓	✓	-	✓				69	<i>0.51</i>
<i>↑</i>	7	6	✓	-	✓	-	-	✓				67	<i>0.29</i>
<i>hr</i>	8	8	✓	✓	✓	-	-	✓				68	<i>1.20</i>
	DRAW	EXH #											

*Quika*

# SCORE SHEET

# RANCH CUTTING 2.60

Date:

Event: RHP SOUTHWEST

Judge:

Ranch Hand: 210 sec

Cowboy: 150 sec

Scores: -1 Poor (-), 0 Good (v), +1 Very Good (+)

Penalty 1: Loss of working advantage 1 point per horse length. Gapping mouth when reined. Excessive spurring or cuing. Riding into a cow by roughness.

Penalty 3: Cow crosses back the timeline while penning. Use of second hand shortly. Spurring in shoulder. Herd spread out by reason of roughness. Backfence. Biting or kicking a cow. Delay before crossing the timeline.

Penalty 5: Not driving cow between marker and corner of pen prior to penning. Loose or quit the cow. Excessive help by turn back riders - per incident. Turning Tail. No penning or 2nd cow behind the timeline while penning.

Penalty 10: Each time for penning more than one cow.

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Working the wrong cow. Herd runs off in same direction. No try to work the cow (cutting). Over timelimit 2.5 min. Judge quits the ride.

DRAW	EXH #	Herd Work	Time Spent Working	Driving Control of Cow	Degree of Difficulty	Loose Reins	Eye Appeal	Penalty 5	Penalty 3	Penalty 1	Total	Score	Rank
1	8	v	+	+	v	v	+				73	73	1231
											+68 = 141		
2	6	v	v	-	v	-	-				15	67	52
											+67 = 119		
3	8	v	v	-	v	-	v				21	68	47
											+69 = 116		
4	9	-	-	v	--	-	-						no cut 7
											+59 = 59		
5	7	-	v	v	v	-	-				67	67	3
											+56 = 123		
6	5	-	-	v	v	-	v				67	67	0.426
											+43 = 110		
7	4	v	+	v	+	-	v				14	71	57
											+0 = 57		
8	1	v	v	v	v	v	v				6	64	64
											+64 = 128		

*Quaker*



# SCORE SHEET

# RANCH SORTING

Date:

Event: ZHF BOLDTHUNDER

Judge:

Ranch Hand 180sec

Cowboy 120sec

Scores: First try = 3 points, second try = 2 points, third try = 1 point. 2 extra points for sorting in the correct order.

70 +/-: -1 Poor (-), 0 Average (✓), +1 Good (+)

Penalty 1: Gapping mouth when reined. Excessive spurring or cuing, Biting, striking or kicking the cow. Riding into a cow by roughness.

Penalty 3: Wrong Cow crosses the timeline while sorting, each time, both ways. Use of second hand, each time. Spurring in shoulder. Unnecessary disturbing the herd.

Penalty 5: Excessive help by door riders - per incident.

0-Score: One handed: Changing hands or riding two handed. More than one finger between the reins, except the two-rein. Fall to the ground by horse or rider. Herd runs off in same direction. No serious try to work the cows. Judge quits the ride.

		Cow 1	Cow 2	Cow 3	Correct Order	Calm Herdwork	Cow Sense	Degree Of Difficulty	Loose Reins	Time	Total	Score	Rank	
12	DRAW	EXH #												
	1	1	3	0	0	+	✓	✓	+	2.00	75	75	5	
500	DRAW	EXH #												
	2	8	2	3	0		✓	✓	✓	✓	2.00	75+	75+	4
600	DRAW	EXH #												
	3	3	3	3	3	2	✓	✓	✓	✓	1.25	81	81	2
400	DRAW	EXH #												
	4	7	0	0	0		-	-	✓	-	2.00	67	67	8
500	DRAW	EXH #												
	5	5	3	3	0		✓	-	✓	-	2.00	74	74	6
100	DRAW	EXH #												
	6	4	3	3	3	2	✓+	✓	✓	✓	0.54	81.5	81.5	1
300	DRAW	EXH #												
	7	9	3	2	2	2	-	✓	✓	-	1.46	77	77	3
400	DRAW	EXH #	3								3			
	8	6	2	0	0		✓	✓	✓	-	2.00	72	69	7
500	DRAW	EXH #												
600	DRAW	EXH #												